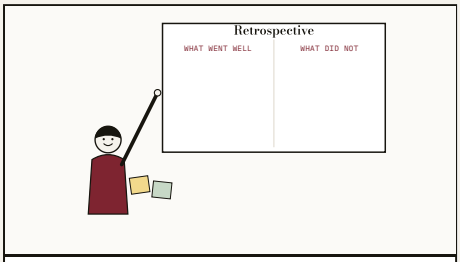
A RETROSPECTIVE IN 13 PANELS

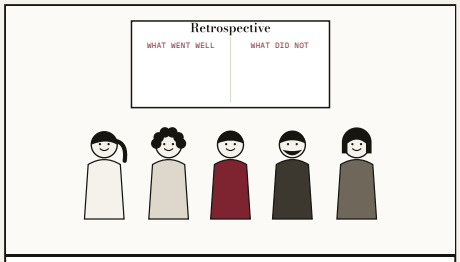
Retrospective day

Repeating, but never the same: tales of driving continuous improvement

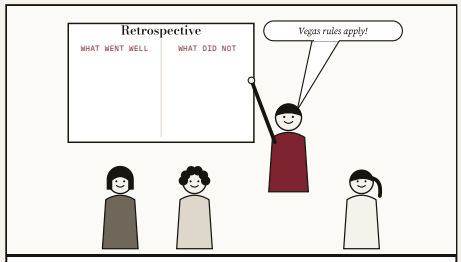
Volume 1 · v2.0
30 to 60 minutes
One improvement



01 Adam sets up the room and gets the wall ready.



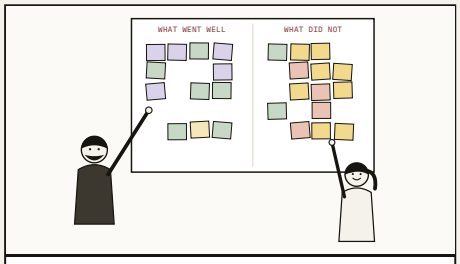
02 The team gathers, ready to dive in.



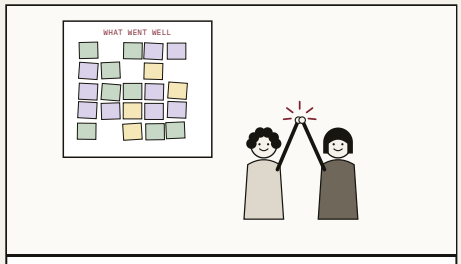
03 Adam sets the stage and asks for open, honest feedback.



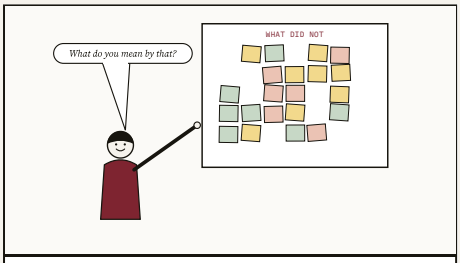
04 Everyone reflects in silence: one thought per sticky note.



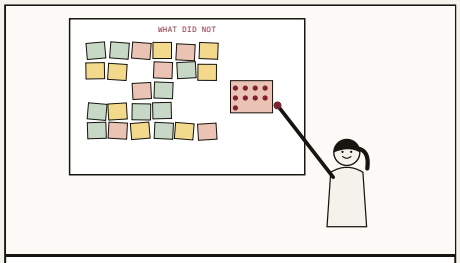
05 Notes go on the wall, and like goes with like.



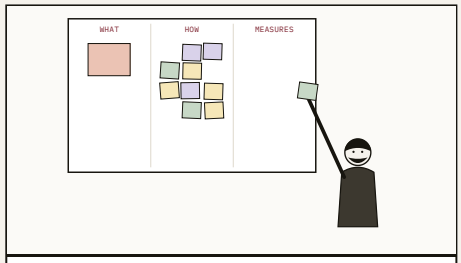
06 They celebrate what went well.



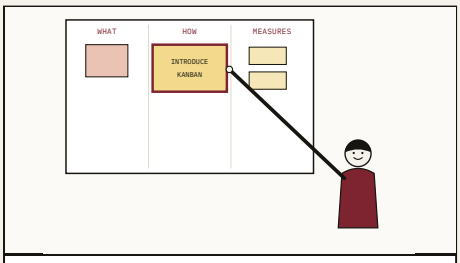
07 Adam asks questions until the pain is understood by all.



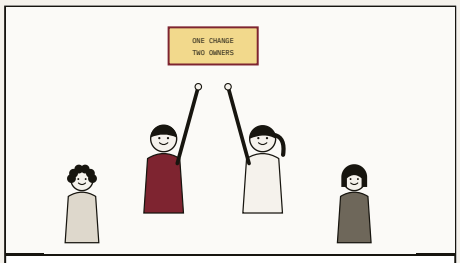
08 Each person casts a dot vote for the pain to tackle first.



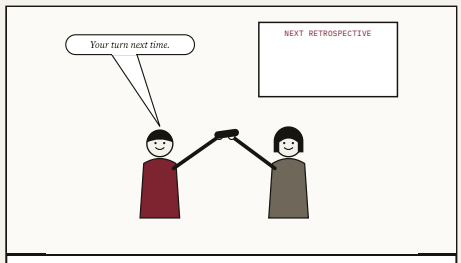
09 The team brainstorm options for the prioritised pain.



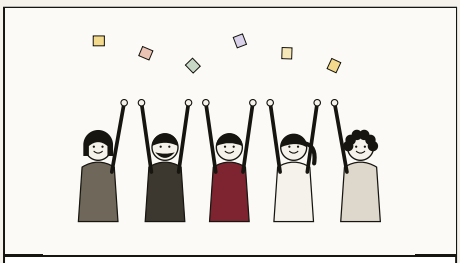
10 They align on one experiment and how to measure it.



11 Adam and Jasmine volunteer to drive the improvement.



12 Adam hands the next retrospective to Ruby to facilitate.



13 The team celebrate a productive, purposeful retrospective.

WHAT MAKES IT WORK

One change, one owner and one date. Check it first at the next retrospective.

A retrospective can be anywhere from 30 to 60 minutes, depending on the number of people in the team, the context and nature of their work, and their maturity. If in doubt, book the hour and finish early.